



Implementing Quality of Service for the Software Defined Networking Enabled Future Internet

EWSDN 2014
2nd September 2014

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Agenda of our talk

- Motivations
- Our QoS Framework for SDN
- Objective of our experiments
- Experimental Setup and Results
- Conclusions



Motivation

- Achieving high QoS is a major concern in the current Internet
 - Service Level Agreement between business customers and a Service Provider
- Current QoS mechanisms (IntServ & DiffServ) are practically not possible to implement globally over the Internet



Motivation

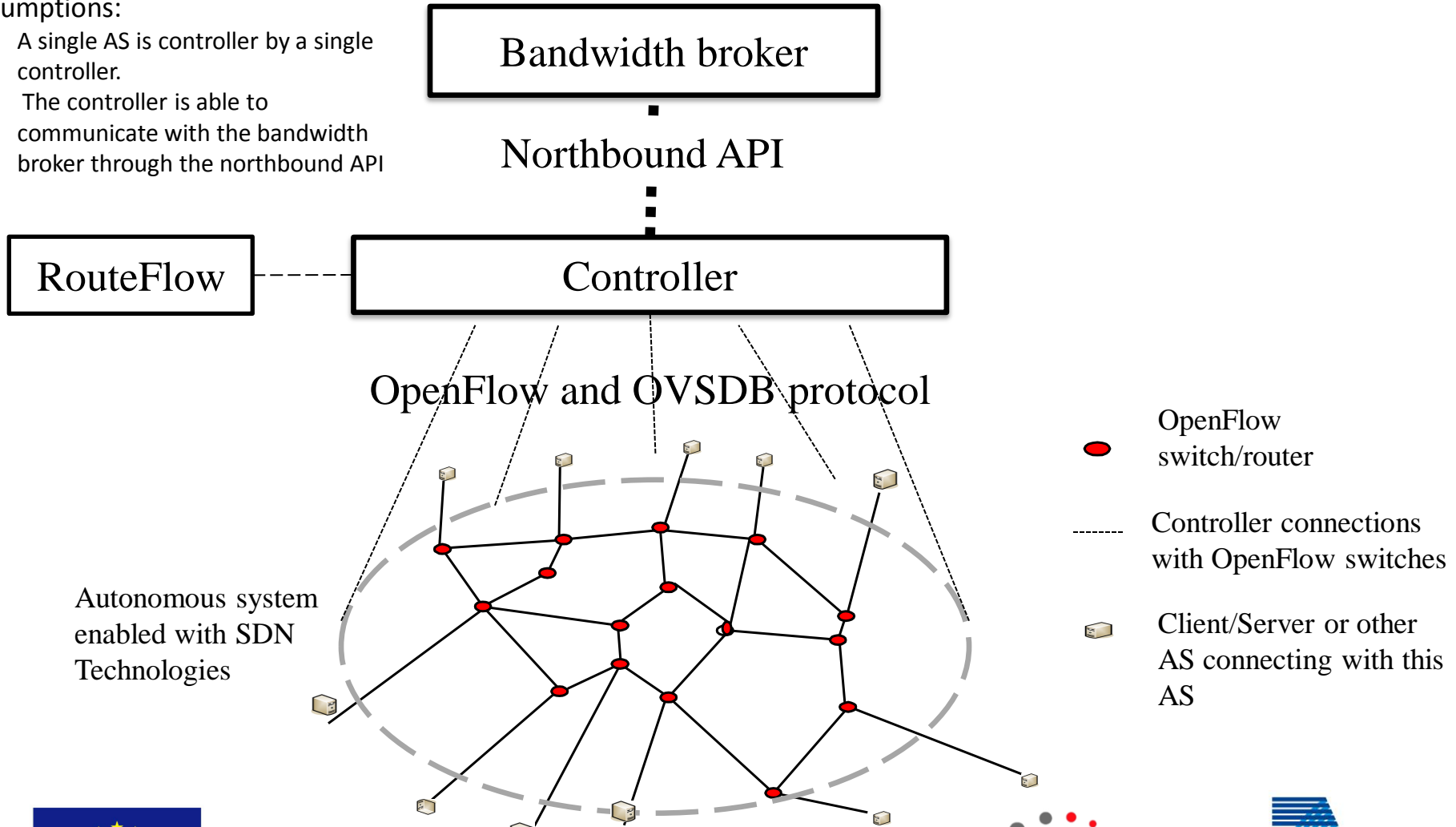
- Three tasks are needed to be performed in the current Internet for establishing QoS
 - Determining availability of network resources
 - Difficult to determine because each device runs its own control software
 - Configure network resources if they are available
 - No standard protocol available to configure resources
 - Reconfigure network resources on a failure conditions
 - Resilience protocols need to depend on vendor specific protocol for reconfiguration
- With SDN, all the above tasks are practically possible to implement
 - Centralized control
 - Standard OpenFlow, OF-CONFIG or OVSDB protocol for configuration and reconfiguration.



Our proposed Framework

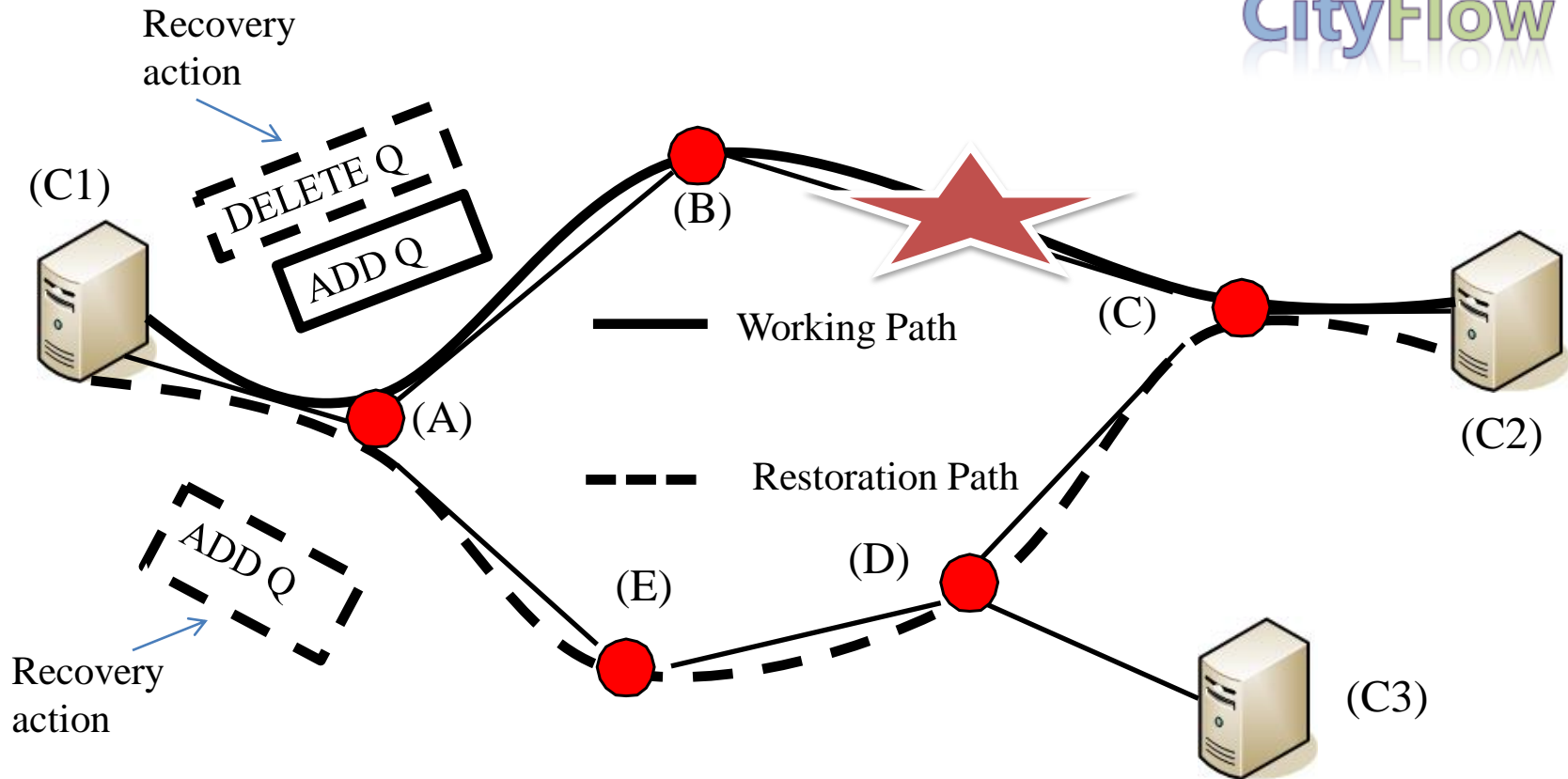
Assumptions:

1. A single AS is controller by a single controller.
2. The controller is able to communicate with the bandwidth broker through the northbound API



- OpenFlow switch/router
- Controller connections with OpenFlow switches
- 🖥️ Client/Server or other AS connecting with this AS





By default, three queues are implemented for each port :

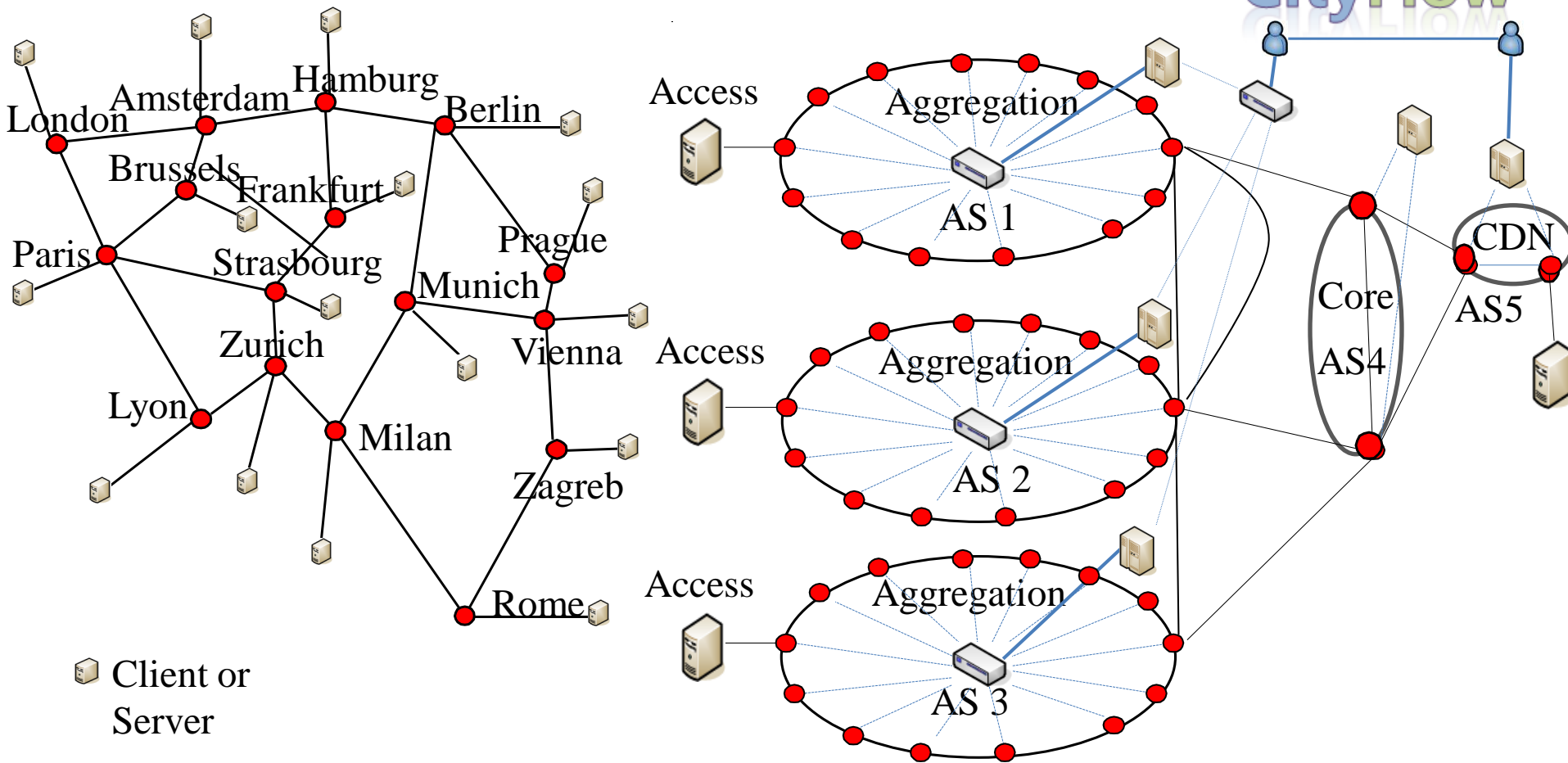
- The first queue is for **control traffic**
- The second queue is for **high priority traffic**
- The third queue is for **best effort traffic**
- Q is a **rate limiter queue for high priority traffic at the edge router (Router A)**

Objective of Experiments

- To evaluate three QoS failure recovery scenarios for SDN networks using our implemented Framework
 - When enough bandwidth in the working and the failure recovery path, neither high-priority nor best-effort traffic should get affected
 - When limited bandwidth, best-effort traffic get affected to fullfill the requirements of high-priority traffic
 - When very low bandwidth, high-priority traffic also gets affected, but there should be no interference from best-effort traffic.



Evaluation topologies



epcc

iMinds
CONNECT.INNOVATE.CREATE

ONESOURCE

RedZinc

Bandwidth
Broker
SEVENTH FRAMEWORK
PROGRAMME

OFELIA island @ iMinds

CityFlow



epcc

iMinds
CONNECT.INNOVATE.CREATE

ONESOURCE

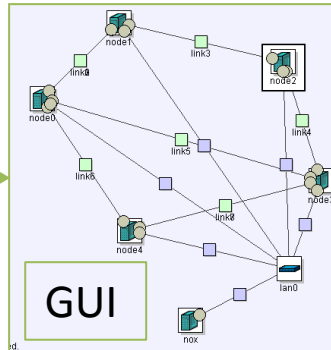
RedZinc



Creating a CityFlow experiment



OpenFlow Experiment idea



GUI

Use Cityflow OF images

```
#generated by Netbuild 1.03
set ns [new Simulator]
source tb_compat.tcl

#set ofclick1 [$ns node]
#tb-set-node-os $ofclick1 UBU1004-STD
#set ofclick2 [$ns node]
#tb-set-node-os $ofclick2 UBU1004-STD
set nox [$ns node]
tb-set-node-os $nox DEB60-STD

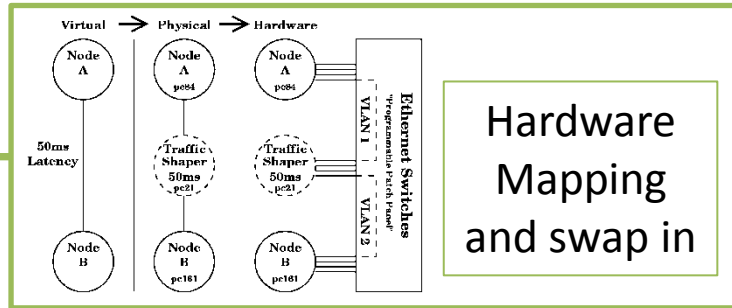
#set datachannel1 [$ns duplex-link $ofclick1 $ofclick2 1000Mb 0ms DropTail]
#set controlchannel1 [$ns duplex-link $ofclick1 $nox 1000Mb 0ms DropTail]
#set controlchannel2 [$ns duplex-link $nox $ofclick2 1000Mb 0ms DropTail]

#tb-set-ip-link $ofclick1 $datachannel1 172.16.0.1
#tb-set-ip-link $ofclick2 $datachannel1 172.16.0.2
#tb-set-ip-link $nox $controlchannel1 172.16.1.100
#tb-set-ip-link $ofclick1 $controlchannel1 172.16.1.1
#tb-set-ip-link $nox $controlchannel1 172.16.1.100
#tb-set-ip-link $ofclick2 $controlchannel2 172.16.2.1
#tb-set-ip-link $nox $controlchannel2 172.16.2.100

# $ns rtproto Static
$ns run
#netbuild-generated ns file ends.
```

ns script

Emulab runs the additional scripts from ns file



Hardware Mapping and swap in

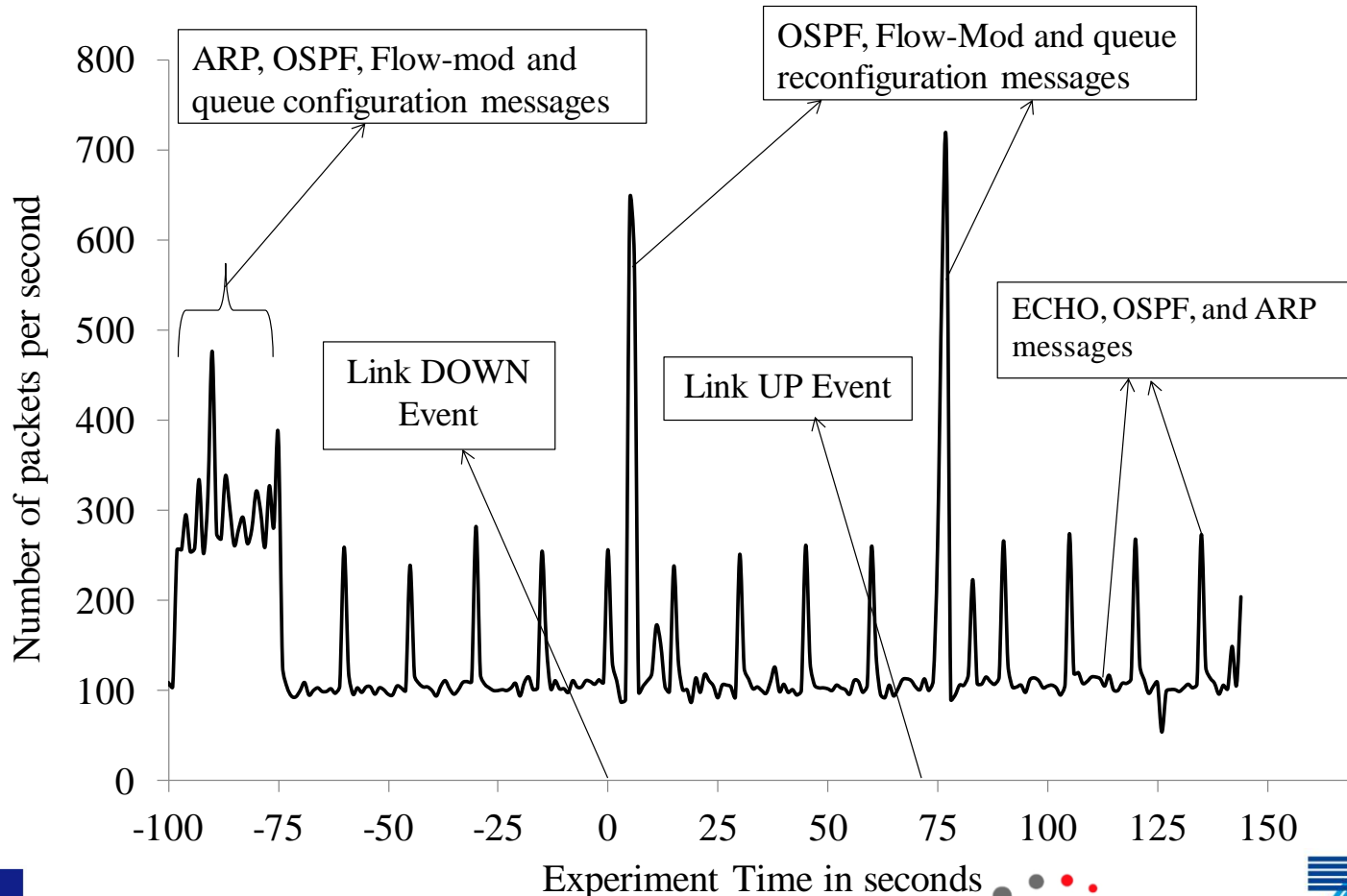
Add script lines for automated datapath configuration

- Specify links to script
- Auto -> available NICs



Emulation environment

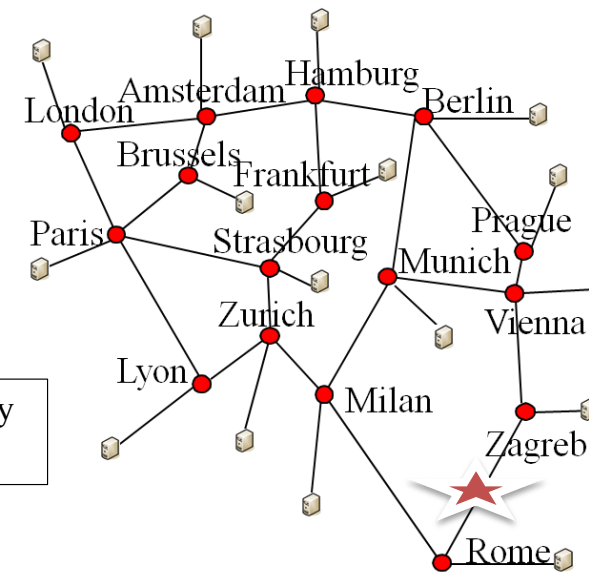
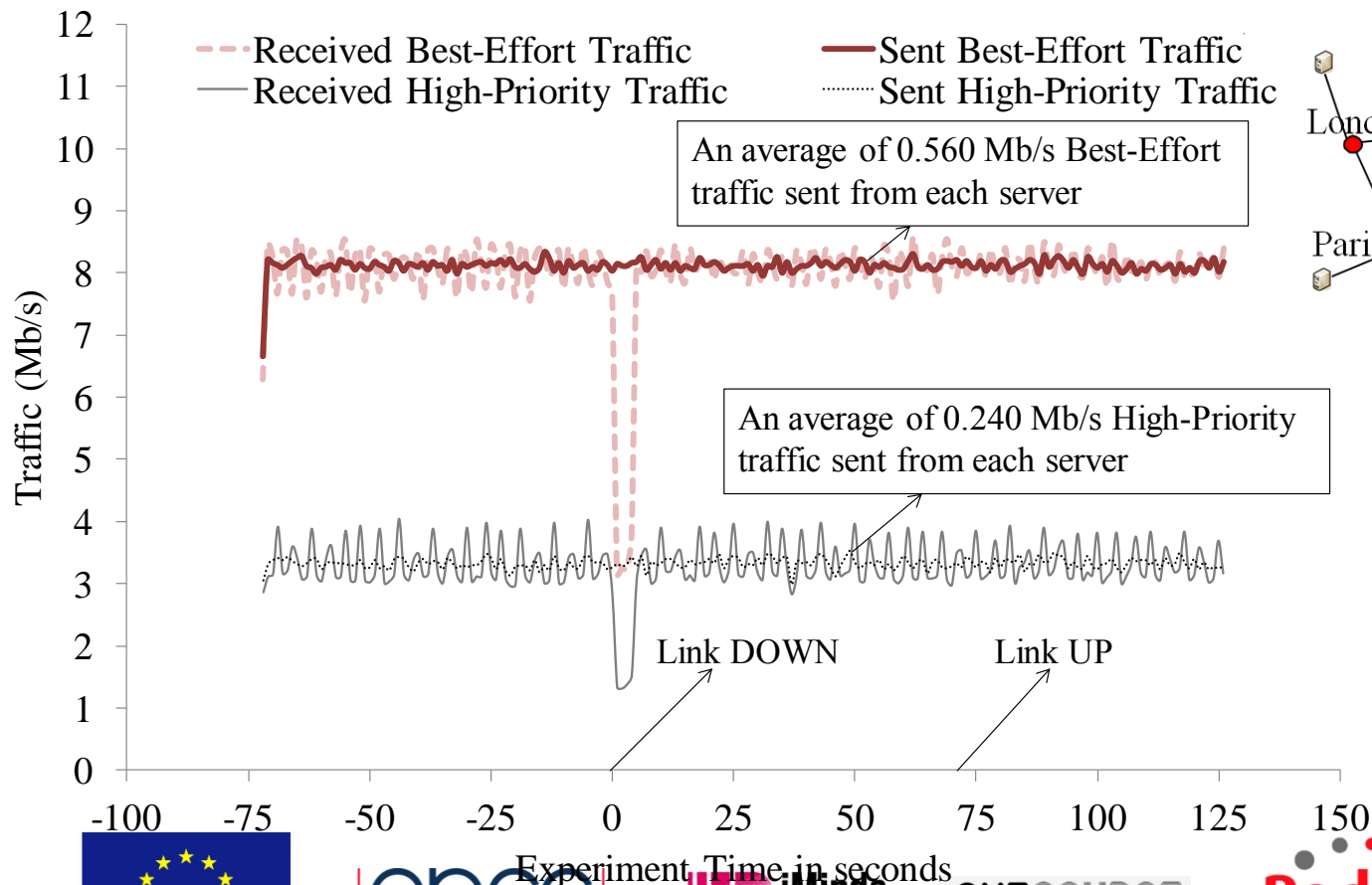
Traffic between the controller and switches



Traffic for the client connecting Zagreb



Best-Effort Traffic 0.560 Mb/s and High priority Traffic 0.240 Mb/s from each server



Experiment Time in seconds



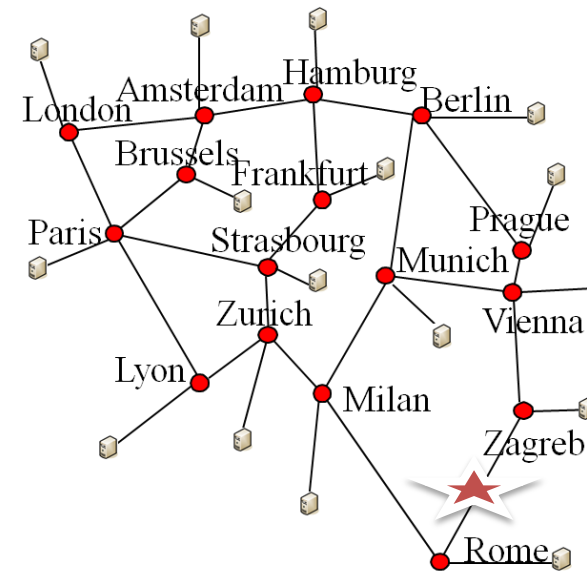
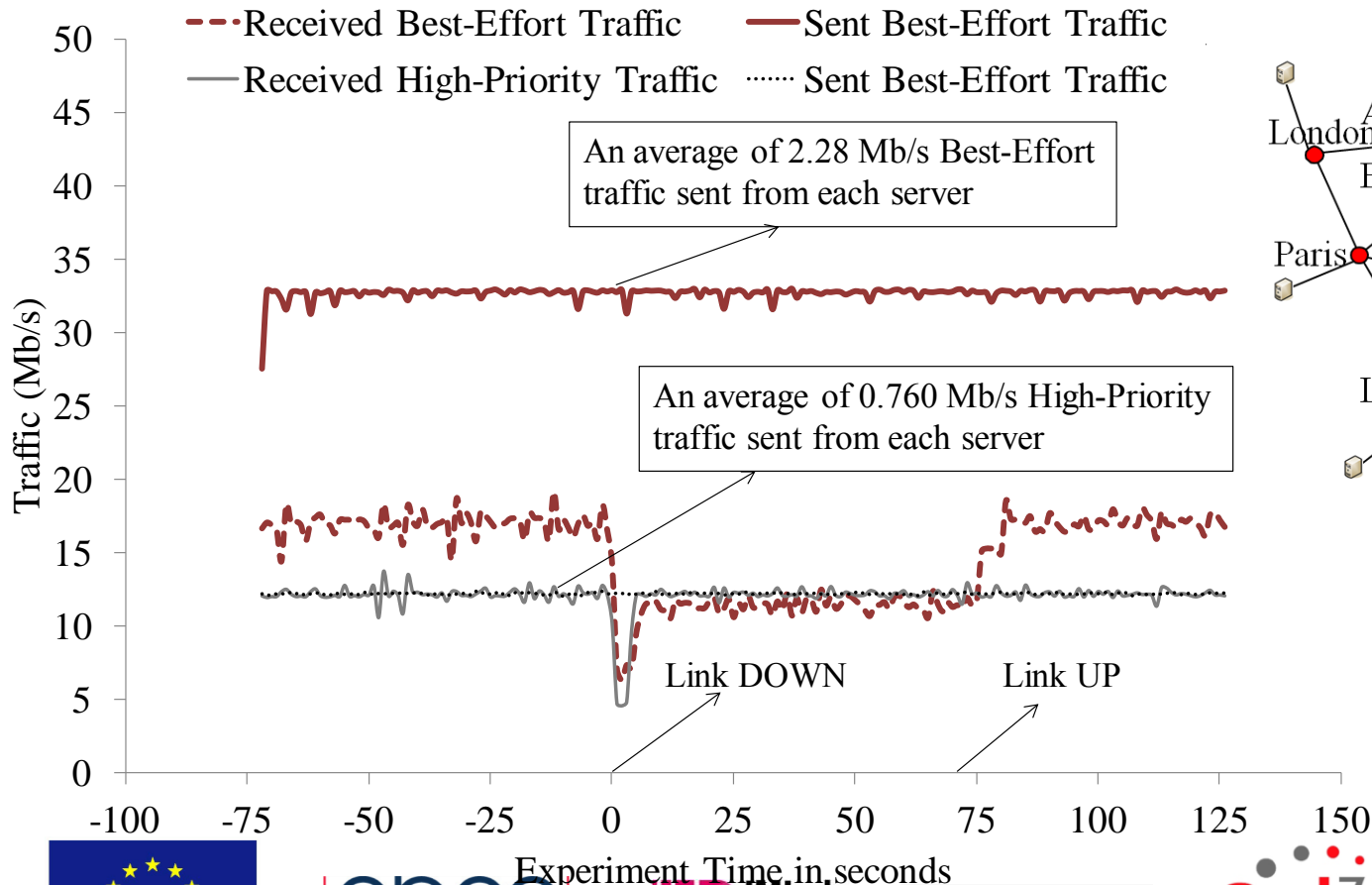
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Traffic for the client connecting Zagreb

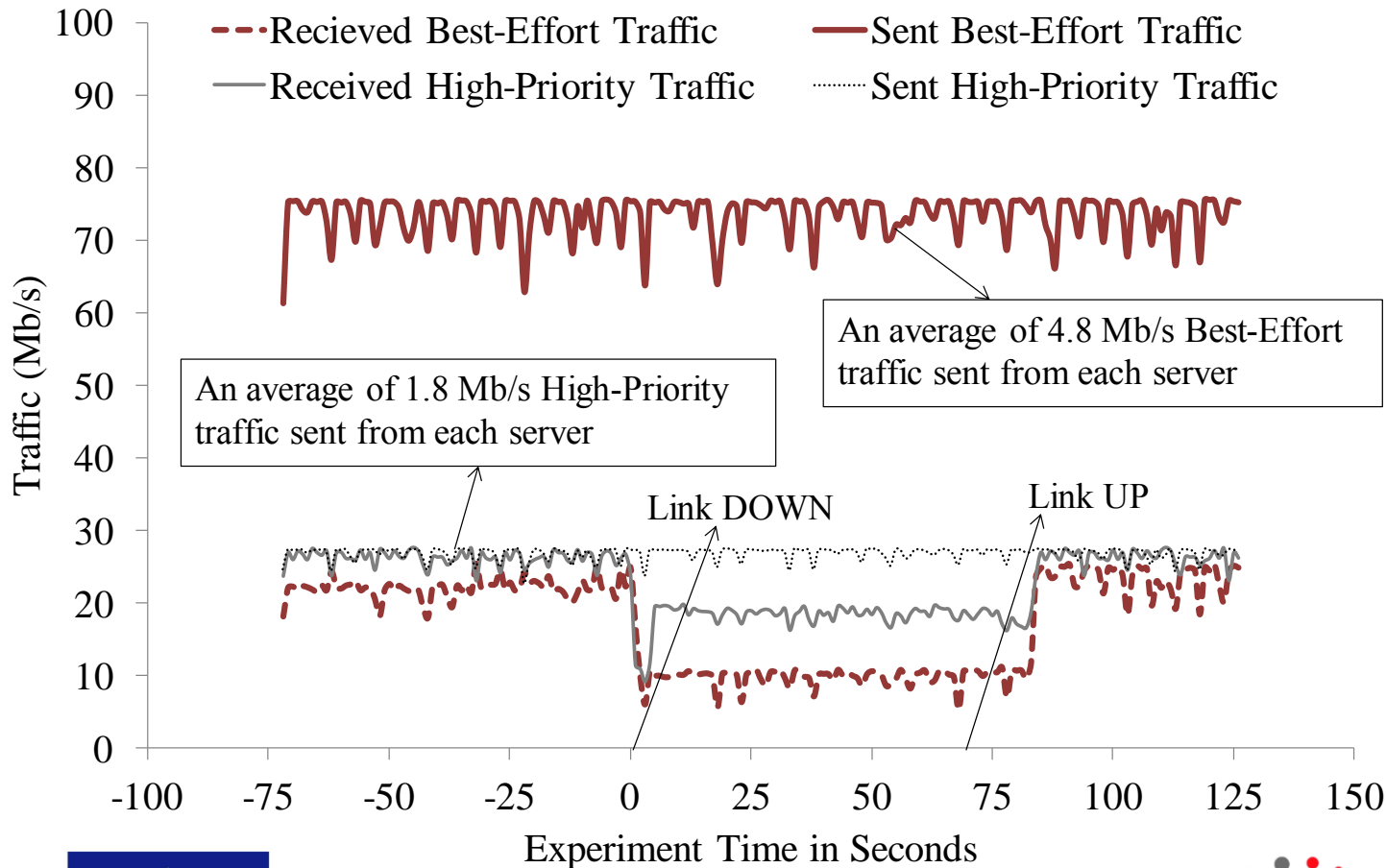


Best-Effort Traffic 2.28 Mb/s and High priority Traffic 0.760 Mb/s from each server

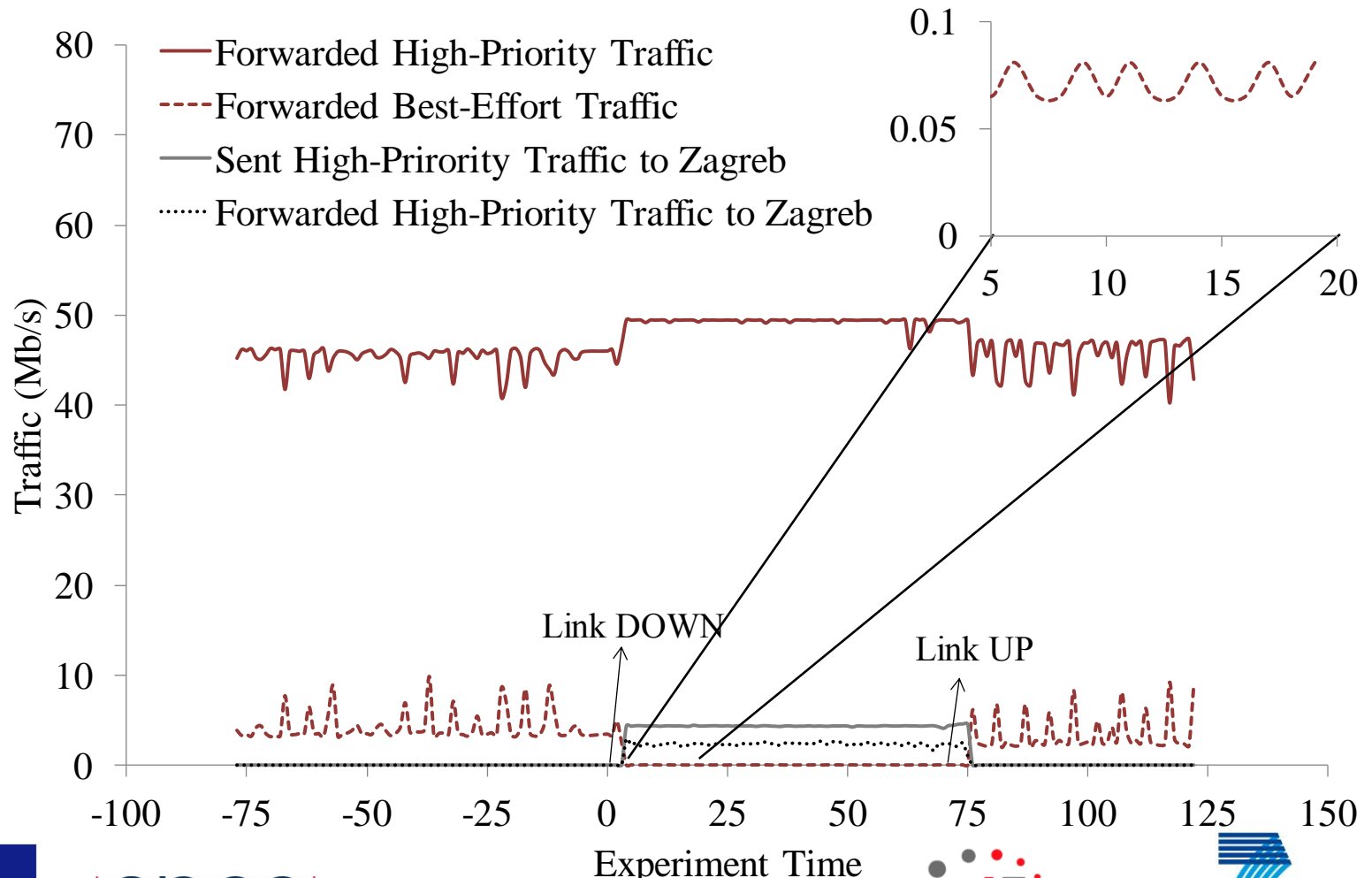


Traffic for the client connecting Zagreb

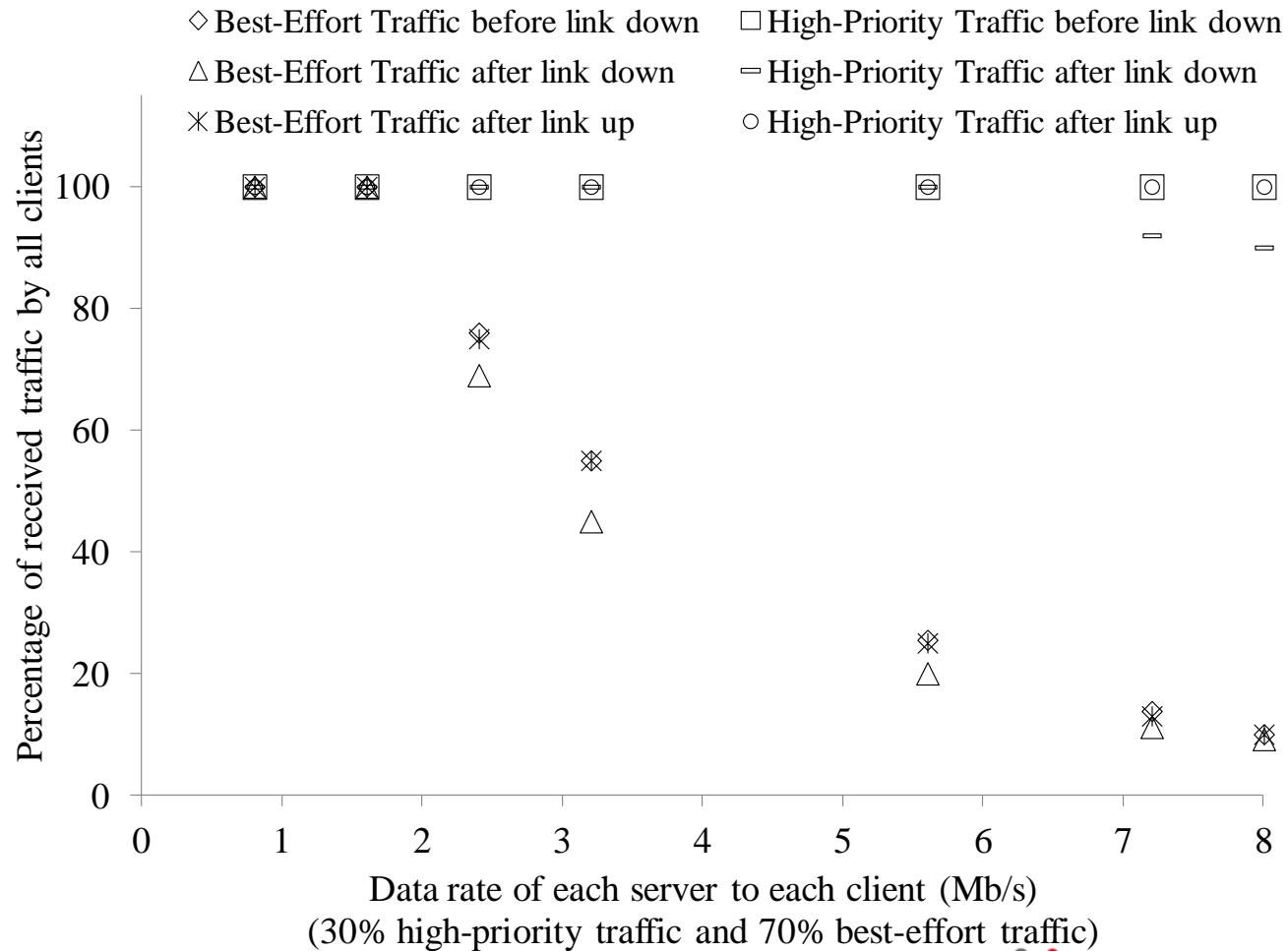
Best-Effort Traffic 4.8 Mb/s and High priority Traffic 1.8 Mb/s from each server



Traffic on link Milan-Munich (no interference link)

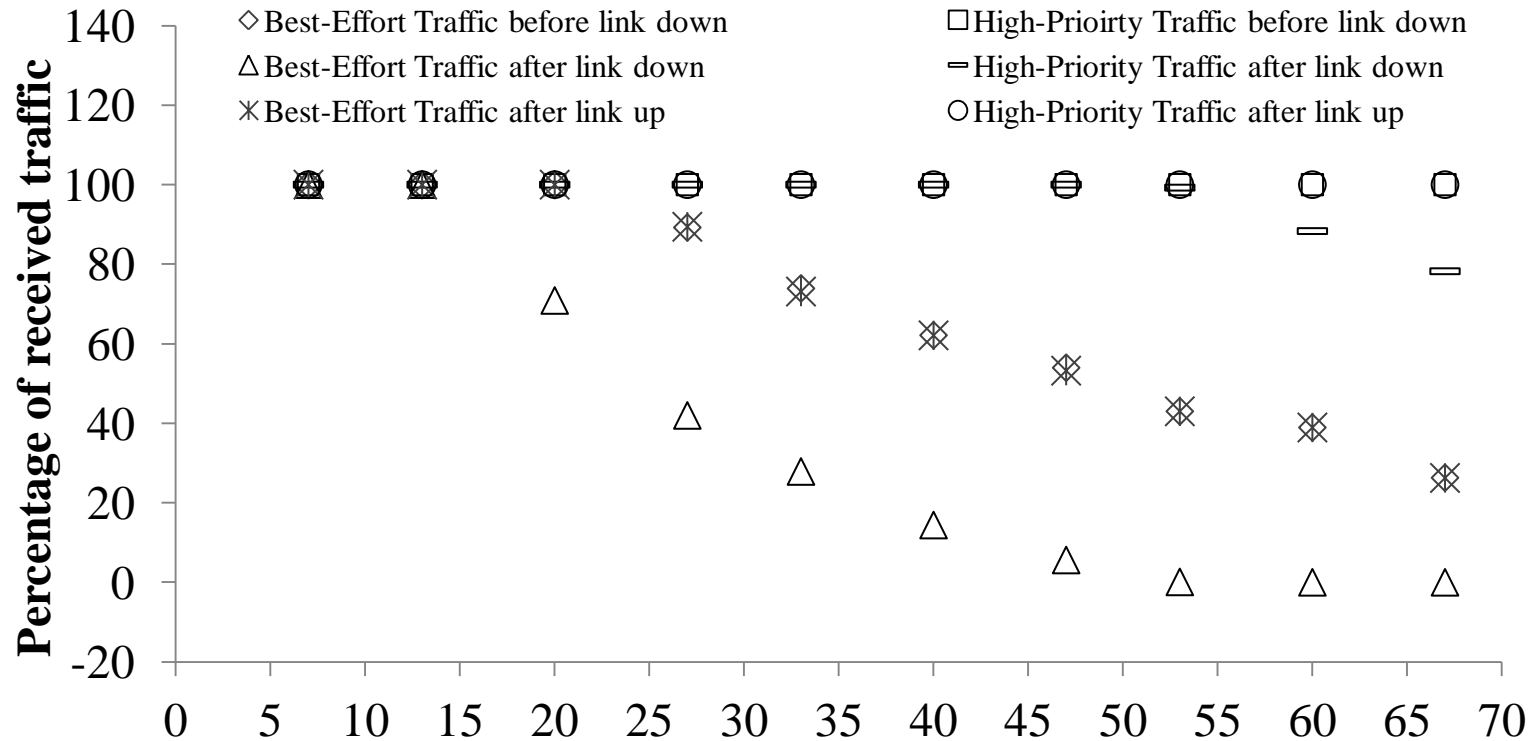


Total traffic received by all clients



Multiple AS experiment

Total traffic received by all clients in access networks



Data rate of the CDN server to each client (Mb/s)
 (30% High-Priority Traffic and 70% Best-Effort Traffic)

Conclusions

- Designed a framework for Diffserv-like operation in OpenFlow
- Implemented QoS-aware failure recovery using VPS technology
- Experimentally validated the approach in single and multi-AS scenario's



Questions?

- Sachin.Sharma@intec.ugent.be
- www.cityflow.eu (Project website for more detail)

